

Blundeston CEVC Primary School

YEAR 4 SPRING 2 202



English

Reading:

Robots: 'Tin' (Making comparisons to other books we have read). Non-fiction texts on Robots and Japan. Writing genres: narrative story writing – using inverted commas and describing characters, making comparisons, persuasive writing and instructions. Spelling and Sounds: Year 4 Spellings – Spring 2

Physical Education

NA Z

Swimming – every **Thursday morning.** Please can children come ready in their swimming kit.

Gymnastics – Wednesday morning

Religious Education & Life Skills

RE: **Judaism -** What symbols and stories help Jewish people remember their covenant with God?

RSE – Wellbeing: mental and economic. How can we look after our minds and our money?

Science

Electricity

Identify electrical appliances • Construct a simple series electrical circuit, identifying and naming parts • Setting up tests to see what happens when we change variables in a series circuit. • Identifying conductors and insulators

Home Learning

Home reading at least x3 a week with an adult – see reading questions bookmark (Dojo).

'Times Table Rockstars' – 5 mins daily.

Weekly spellings in home learning book. Please support your child by learning these at home and discussing the meaning of words.

French

Recapping on past learning. New learning: Presenting myself

Maths

Fractions & decimals – understand and use tenths and hundredths. Move up and down place value when multiplying and dividing by 10, 100.

Measure – area - measure and calculate the area by counting squares.

Time – read, write and convert time between analogue and digital 12 - and 24 – hour clocks.

Geography: Japan

Human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water

How are the UK and Japan similar yet the different?

DT

Use different joins to make a den. Make the structure stronger and sturdier. Use natural materials to make the den camouflage.

To use electrical systems to create a robot – use knowledge of joins and structure.